



ITEM	
<b>1.</b>	<b>WELCOME</b>
	The Chair, Minister for Gaming, Mr Shane Rattenbury MLA, and the Deputy Chair, Minister for Business and Better Regulation, Ms Tara Cheyne MLA, welcomed members to the meeting.
<b>2.</b>	<b>APOLOGIES</b>
	The Chair noted the apologies.
<b>3.</b>	<b>THE ACT DIVERSIFICATION AND SUSTAINABILITY SUPPORT FUND</b>
	The Council discussed the implementation of the ACT Diversification and Sustainability Support Fund.
<b>4.</b>	<b>GAMING MACHINE CENTRAL MONITORING SYSTEMS</b>
	The Council discussed gaming machine Central Monitoring Systems (CMS).
<b>5.</b>	<b>GAMBLING INDUSTRY TRAINING</b>
	The Council noted and discussed the training provided by the Gambling & Racing Commission (GRC) to Gambling Contact Officers (GCO).
<b>6.</b>	<b>STANDING ITEMS</b>
<b>6.1</b>	The Council noted the progress on the commitments in the Parliamentary and Governing Agreement.
<b>6.2</b>	The Council noted the progress of the ACT Gambling Exclusion Regime Working Group (Working Group).
<b>6.3</b>	The Council discussed the minutes of the previous meeting that were circulated out of session for agreement.
<b>6.4</b>	The Council discussed the actions arising from the minutes and noted the schedule of future meetings and proposed agenda items.
<b>7.</b>	<b>OTHER BUSINESS</b>
	Nil.
<b>8.</b>	<b>CLOSE/NEXT MEETING</b>
	The Council noted that the next Council meeting is scheduled to be held on <b>Thursday, 3 February 2022, 12:00 PM to 2:00 PM</b> , in the <b>Level 5 Conference Rooms (Rooms 5.02 and 5.03, Level 5, 220 London Circuit, Canberra City)</b> , subject to the status of COVID-19 public health orders.